Pictured Above: The storm scene began with a cloudy Earth spinning. I decided to set the scene by having a ship sail across the image of the planet. This image then morphed into a distorted science fiction Earth. This new Earth then began to spiral out of control into a fiery tunnel that turned blue and brought us onto the ship and into the ocean waves.

STORM STORYBOARDS

Pictured below are some of the storyboard drawings and final products for many of the major images played during the storm sequence.

Pictured Right: After being thrown around in the storm for a few minutes, the ship that our characters are on begins to fall apart via Prospero’s power. To represent this, static boxes begin to appear suddenly in different parts of the screen until the entire projection is filled with a mishmash of TV static that fades out after all of the characters have jumped ship.

HARPY STORYBOARDS

Pictured below are some of the storyboard drawings and final products for many of the major images played during the Harpy Monologue.

Pictured Right: One of the major ways Ariel’s magic was represented in this monologue was through the use of VideoBlocks effects and mirrors. Many mirrors were used during filming to create the illusion of more than two Ariels. Various effects were overlaid to continue our technological theme and present the twisted power of Prospero and Ariel.