Launching through the Surf: Audio and Video Editing

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Project Goals

* Goal #1 – Collection and preservation of oral histories
* Goal #2 – Creation of an online archives documenting the history of the fleet housed in DigitalCommons@Linfield
* Goal #3 – Creation of an original play based on the oral histories

* See computer below for DigitalCommons@Linfield
What is a Dory?

- A Dory is a flat bottomed boat
- Involves a unique launching and landing process that brings the boat directly on and off the sand
- Transition from double-enders to a motored boat
Where is Pacific City?

- Small fishing community on the Oregon coast
- 52 miles west of McMinnville, Oregon
- 24 miles south of Tillamook, Oregon

Source: Google Maps
Interview Duties

- Begin with equipment setup and signing of release forms
- Equipment testing and focusing follows
- Interviewer begins asking questions, video and audio are monitored, photos are taken, and notes are recorded
- Interview follow-up includes the sharing of artifacts and tour of dories and boat shops
Work on the Beach

* Audio clips for use in DigitalCommons@Linfield and in the theatrical performance are recorded – See “Beach Audio” clip in iTunes below
* Video clips for use in DigitalCommons@Linfield and in the theatrical performance are recorded – See “Boat Landing” clip in iTunes below
* Photographs for use in DigitalCommons@Linfield are recorded
* Future interviews are scheduled
Video Editing

* Raw data is uploaded into CatFiles
* Once video is collected it is watched and interesting stories and facts are noted for editing
* After story is found, editing begins with Final Cut Pro
* The editing process includes cutting and stabilizing video, as well as adding titles, credits, and transitions between clips to make for a smooth final video
* See “Hogevoll-Knopf Interview” clip in iTunes below for an example of a finished video
Video Editing

Program used for video editing
First step is downloading both primary and backup recordings
- Raw data is uploaded to CatFiles
- Audio recordings are mapped/indexed
- Interesting moments in the interview are noted for editing
- Files are opened and edited in Audacity
Audio Editing

Program used for editing

Editing in process
Audio Editing

- Editing an audio story includes anything from a simple cutting and pasting process, to a noise removal process
- At least one other person listens to the story
- A final product is agreed upon and that story is catalogued and uploaded into DigitalCommons@Linfield
- See “Wenrick Interview” or “Rice Interview” in iTunes below for an example of finished audio stories