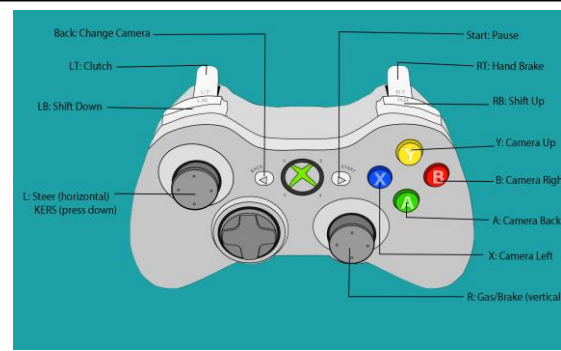


CAR RACING GAME

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This is a racing and car collecting game. The user can buy cars, tune, upgrade owned cars, and use owned cars to race and get money to buy, upgrade and tune cars.

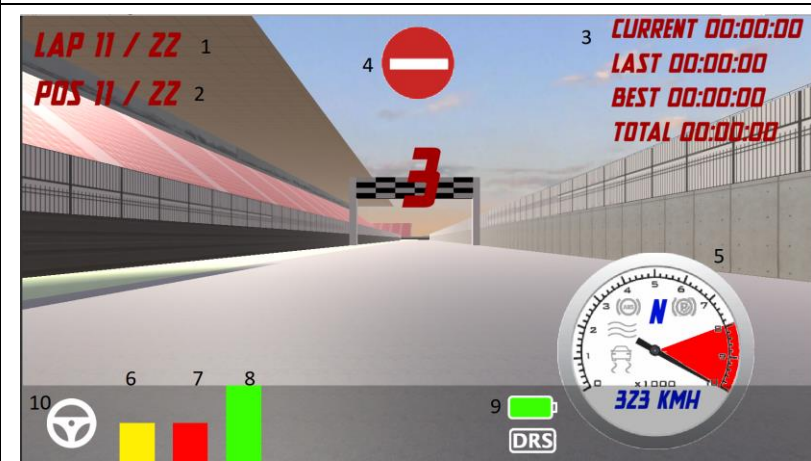


Overall Control. All cars have manual or semi-auto transmission. To launch the car, hold the clutch, accelerate until the engine RPM gets high enough and release the clutch. If the car is manual, hold the clutch and press shift to shift gear. If the car is semi-auto, just press shift button



- Main Menu:**
1. Race: you will select tracks and cars to play with
 2. Autoshow: the shop you can view new cars and get them by Cr.
 3. Garage: you can modify the cars you owned
 4. Option: change game options

- Garage:**
1. Upgrade: get upgrade to make your car faster and handle better
 2. Tuning: tune the car to best fit you, including: final drive ratio, tire pressure, paint color
 3. Test Run: test the car on a drag track
 4. Sell Car: sell a car for Cr.



- In Race HUD:**
1. Current Lap Number/ Number of Laps
 2. Current Position / Total Number of Racers
 3. Current Lap Time, Last Lap Time, Best Lap Time, Total Elapsed Time
 4. Wrong Way Indicator
 5. Tachometer showing: Engine RPM, Anti-lock brake system, Current Gear, Parking Brake, Traction Control System, Current Speed in Km/h
 6. Clutch input amount
 7. Brake input amount
 8. Accelerator input amount
 9. KERS (Kinetic energy recovery system) power amount (available in the McLaren P1). This system gives power boost by using secondary electronic motor and recharges when braking.
 10. Steering input amount.